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| **Test Case Id:** 5 | | **Test Purpose:** Edit lesson | test content within GUI | | | |
| **Environment:** Mac OS X, Windows 7+ | | | | | |
| **Preconditions:** User is logged in as Teacher | Professor | | | | | |
| **Test Case Steps:** | | | | | |
| Step No | Procedure | | | Response | Pass/Fail |
| 1 | Select relevant lesson to edit from main menu | | | Selected lesson will be displayed in a textbox that can be edited by the user. | Pass |
| 2 | Make changes to lesson | | | Within the selected lesson edit frame, user makes changes to lesson content | Pass |
| 3 | Save changes to file | | | User presses ‘save’ button, string data is fetched from the textbox and written to the lessons.json file | Pass |
| 4 | Return to main menu, log in as student and view lesson to check changes are made | | | Frame is reloaded, meaning that the changes that were made are now loaded into the current session | Pass |
| 5 | Select relevant test to edit from main menu | | | Selected test will be displayed in edit test frame | Pass |
| 6 | Make changes to test | | | Within the selected test, user makes changes to the test content | Pass |
| 7 | Save changes to file | | | User presses ‘save button, data from text fields is fetched and stored in the appropriate place in questions.json file | Pass |
| 8 | Return to main menu, log in as student and view test to check changes are made. | | | Frame is reloaded, changes are now present in session, updated test is shown to user. | Pass |
| **Comments:** | | | | | |
| **Related Tests:** Lesson, Test, Secondary Lesson and Test | | | | | |
| **Author:** Harri Taylor (14/04/16) | | | **Checker:** | | |